# **MUSIC TECHNOLOGY (MUTC)**

#### MUTC 100 - Technology for Musicians (3 Credits)

An introduction to notational tools, sound reinforcement, recording, sequencing, video capture/editing and music-specific web design and social media.

## MUTC 170 - MIDI Composition (3 Credits)

A comprehensive overview of composing through a digital audio workstation. Topics include vocoding, sampling, synthesis, film scoring, automation, and bussing through a series of interactive projects.

## MUTC 320 - Audio Recording (3 Credits)

Fundamentals of acoustics audio recording for all types of instruments and ensembles including microphone selection and placement, acoustical treatments, professional practices and applications in related fields.

#### MUTC 330 - Audio Production (3 Credits)

Prerequisite: MUTC 320. Production techniques in a variety of styles with an exploration of the roles that production, artists, and finances play in the process from conception to finished recording.

### MUTC 370 - Electroacoustic Techniques (3 Credits)

A study on compositional techniques in electroacoustic music with an emphasis on interactivity. Lectures are designed to compliment student projects in a variety of topics including hid, electronic instrument design, live coding, and real-time processing.

**MUTC 473** - Special Studies in Music Technology (3 Credits) Studies of a topic of music technology.